### BALTICON 50 TRUCK CREW Time Record

### I am a BSFS Member Volunteer Staff and I will help load/unload the truck Thursday at BSFS HQ & Hotel Monday at the Hotel Tuesday at BSFS HQ

Name:

Badge No.:

To receive credit for your hours, the Load Master or Volunteer Coordinator must sign for the hours you work. Truck Crew is a 3-day (Thurs, Mon and Tues), 20-hour commitment (7 @ 2x, 6 @ 1x) Please use this sheet to keep track of truck crew hours ONLY. Use a regular Volunteer Time Record for the other hours you work. Thanks for volunteering! May we contact you about volunteering next year? Earn a two-hour credit by committing early and honoring your commitment.

Contact me between June 2015 and January 2016 about volunteering for Balticon 50 either by Phone or Email

ſ	Dept.					-	Actual	Volunteer Dept. Use Only			
Area/Department	Head	Day/	Start Time		End Time	Circle	Hours		Hrs.	Incentives &	
	Initials	Location				one	Worked	Factor	Earned	Forms	
TRUCK CREW		BSFS HQ		PM		DM		2X		OC	
I KUCK CKE W		Thursday		PIVI		PM		$\Delta \Lambda$		Preferred	
		HOTEL		DM		DM				Seating	
TRUCK CREW		Thursday		PM		РМ					
		HOTEL		AM		AM				Masquerade	
TRUCK CREW		Friday		AM		AM				Preferred	
		ART SHOW		PM		РМ				Seating	
TRUCK CREW		Sunday		I' IVI		I' IVI					
		HOTEL		AM		AM				Admit Early to	
TRUCK CREW		Monday		AM		AN				All Main Tent	
		HOTEL		PM		РМ				Events	
TRUCK CREW		Monday		PIVI		I' IVI					
		HOTEL				AM				Registration	
TRUCK CREW		Tuesday		AM		PM				& Release	
		BSFS HQ		AM		AM				Rules &	
TRUCK CREW		Tuesday		PM		PM				Regulations	
I would like to stay in the Berserker Lair Thursday and Monday nights.										MEALS:	
(Space is limited. PLEASE attempt to make other arrangements.) No charge.										MIEALS:	
If you wish to stay in the Berserker Lair:										Friday	
You MUST bring your own (NOT white) towels, sleeping bag/sheets/blankets, pillow.										Saturday	
You MUST shower daily.										Sunday	
You MUST put your bedding and personal belongings away when not in use.										Monday	
Balticon and BSFS are not responsible for personal belongings left unattended.											
Be respectful of those who are sleeping. DO NOT bang on the door and wake others if you are locked out. Ask Con Ops to have Security escort you to the room and let you in. Ops										Size	
and hotel have instructions to not admit you into the room if you are intoxicated, so if you											
are drunk, don't even ask. Go sober up first. You can ask Ops to radio or telephone Jonette											
Butler or Paul O'Neill if you need assistance from Volunteer Staff.										Berserker	
PAID — Berserker Lair Friday, Saturday, and Sunday nights. (\$5 per night) \$										T-Shirt	
$-$ Defined Lan Friday, Saturday, and Sunday highlis. (5) per highlight $ \psi $											

You MUST use this sheet to record hours, even if you are staff, a special department volunteer or tech crew. This is how we account for T-Shirts and other at-con earned benefits and anticipate future volunteer and staffing needs.

Make sure that you sign and turn in a Volunteer Registration and Release form. If we do not have your Staff/Volunteer Registration and Release form on file we have no way to validate your comp.

#### **INCENTIVES:**

Truck Crew — Commit to work 20 hours Thursday, Monday and Tuesday at BSFS Headquarters and at the hotel loading and unloading (you must work all 3 days) the truck to earn current year membership. Advance approval by Volunteer Coordinators is required.

- Log a minimum 14 hours (7 hours at double-time) Thursday on truck loading and unloading, set-up at the hotel and/or registration packet assembly to be eligible to use the Berserker Lair for crash space Thursday and Monday nights at no charge (see the Volunteer Coordinator.) Bring your own blanket / sleeping bag, towel, and pillow NOT white; and your own soap and shampoo. If you have your own single-size air bed, please bring it.
- To earn two bonus hours, commit to a volunteer schedule before February 2016 and honor your commitment;
- Work pre-con hours between 9 am Wednesday and 1 pm Friday. Earn preferred seating at opening ceremonies. Get your name /badge number put on the list at the Volunteer desk at least 1/2 hour before the event.
- 6 Hours per day Visit the volunteer desk to have your badge validated for free lunch and dinner.
- 8 Hours, earned by 2 hours prior to masquerade Sign up at the Volunteer desk for Preferred Masquerade Seating.
- 10 Hours, earned by end of Monday cleanup Balticon 50 Berserker T-Shirt.
- 12 Hours, earned by 1 hour prior to event —Show your punched volunteer ribbon for early admission to all main ballroom events.
- 20 Hours, earned by end of Monday cleanup —Membership to next Balticon. A maximum of 12 hours (6 x 2) can be earned at the double-hours rate. At least 2 hours must be worked on Sunday after 4 PM or on Monday. Complimentary memberships ("Comps") are non-transferable, subject to approval, and cannot be carried forward to later years.
- Register and pay \$5 per night at the Volunteer Desk to be eligible to use Berserker Lair crash space after logging a minimum of 5 straight-time hours in the prior 24-hour period. Bring your own blanket/sleeping bag, towel, and pillow in any colors but white. If you have your own single-size air bed (or a full/queen size to share), please bring it. Space is limited, so please try to make other arrangements.
- "Dead Dog" Party On Monday evening, help with breakdown, cleanup and pack-up and join us for pizza and gaming afterwards.

# NOTE: NO ONE EATS UNTIL THE TRUCK IS LOCKED UP FOR THE NIGHT AND THE TRUCK CREW LOAD MASTER HAS BEEN SERVED!

# BONUS HOURS: If you are NOT Truck Crew, a maximum of 12 hours (6x2) can be earned at the doubled hours (2x) rate.

- Earn double (2X) hours (A maximum of 14 Truck crew hours may be applied from 2x hours):
  - \* Contact Volunteer Coordinators to sign on as Truck Crew. You must work Thursday, Monday, and -Tuesday truck crew to be eligible for current year comp membership.
  - \* Thursday thru 2 pm Friday Registration packet stuffing, Tech setup, general setup, art show setup
  - \* Sunday Art Show tear down/cleanup; Monday after 4 pm tear down/cleanup
  - \* Overnight hours 1 am to 7 am Con Suite must be pre-approved by the Con Suite manager and Volunteer Coordinator. Only 2 volunteers per hour. Security crew must be approved by Con Ops.

Except as listed above, all hours falling between scheduled opening time (which may vary by department) on Friday and close of convention at 5 pm on Monday count as single (1x) hours.